

T eaching L ondon C omputing

Topic 1.2: Python Numbers and Strings



COMPUTING AT SCHOOL
EDUCATE · ENGAGE · ENCOURAGE



SUPPORTED BY
MAYOR OF LONDON



Aims

- Understand values that can be used in Python
 - Numbers
 - Strings
- Write expressions using numbers and strings
- Understand why some expressions give errors

Try out the example in this topic
using the Python shell

Values – Numbers

- Python can work with numbers
 - Integers: 10 20 12345
 - Decimals: 7.2 -0.00134
-

Values – Strings

- A string is a sequence of letter
 - `'David Cameron'`
 - `"David Cameron"`
 - Either single or double quotes can be used but must be the same at either end
 - This allow quote characters in strings
-

Arithmetic

- Python does arithmetic using operators:

<u>Operation</u>	<u>Meaning</u>
$x + y$	sum of x and y
$x - y$	difference of x and y
$x * y$	product of x and y
x / y	x divided by y
$x // y$	integer division of x by y
$x \% y$	remainder of x / y
$-x$	x negated
$+x$	x unchanged
$\text{pow}(x, y)$	x to the power y
$x ** y$	x to the power y

Arithmetic

- Brackets can be used:
 - $10 - 5 - 2 = 3$ left to right order
 - $10 - (5 - 2) = 7$... as in maths
 - Two kinds of division
 - $10 / 4 = 2.5$ real (floating point) division
 - $10 // 4 = 2$ integer division
 - The ‘%’ operator mean remainder
 - $10 \% 3 = 1$
-

String Concatenation

- Python can join strings together

`'Hello' + 'World'` *gives* `'HelloWorld'`

`'Hello' + " " + "World"` *gives* `'Hello World'`

- Notice that the same operator '+' has two different uses
 - Adding numbers
 - Joining string
-

Indexing and Slicing Strings

- Indexing get a character from a string
 - `"william"[0]` – gives 'W'
 - `"william"[1]` – gives 'i'
 - `"william"[6]` – gives 'm'
 - Notice that numbering starts from zero
 - Slicing is used to get a subrange
 - `"william"[1:4]` – gives 'ill'
 - Notice that the slice `[N:M]` includes N but not M
-

String Length

- You can find the length of a string using 'len()'
 - `len("William")` – gives 7
 - `len("")` – gives 0
-

Finding a Character

- Where is a character in a string? Use the `.index()` method
 - `"David Cameron".index(" ")` – give 5
 - `"David Cameron".index("a")` – give 1
- Note: index finds the first character

Technical Note

Why is `.index()` written in a different way to `len()`?

- `'len'` is a built in function
- `.index()` is a method

This difference will become clearer later.

Errors

- Python has fewer errors than other languages (e.g. Java)
 - This has both pros and cons
 - Not everything we write makes sense
 - Syntax error: *“I can’t understand what you are asking”*
 - 123abc – not a number
 - 1 ! 3 – not an operator
 - “hello – a string with no end
-

Evaluation Errors

- *“The text looks ok but when I try to calculate, it makes no sense”*
 - $42 + \text{“hello”}$ – can’t combine a number and a string
 - $42 / 0$ – can’t divide by zero
 - $\text{“hello”}[17]$ – can’t index beyond the end
-

Types

- All values belong to a particular type
 - Strings
 - Numbers
 - Integer
 - Floating point
 - An operator works for values of the correct type **or types**
-

Input a Number

Input a Number

- Input always reads a string
 - Must not confuse string and number
- Consider:

```
#This program calculates your age next year
#... unfortunately it does not work
age = input("How old are you? ")
print("Next year you will be", age+1)
```

- The result is:

```
How old are you? 21
```

```
Traceback (most recent call last):
```

```
  File "age-wrong.py", line 4, in <module>
```

```
    print("Next year you will be", age+1)
```

```
TypeError: Can't convert 'int' object to str implicitly
```

Using the 'int' function

- Use the 'int' function to convert a string (of digits) to a number
- Try the corrected program:

```
#This program calculates your age next year  
age = input("How old are you? ")  
print("Next year you will be", int(age)+1)
```

Where do Functions Come From?

Python Library

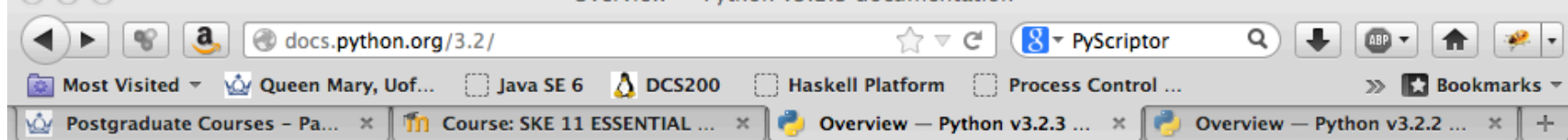
Functions So Far

Function	Description
<code>print</code>	Write some output
<code>input</code>	Get keyboard input
<code>len</code>	Find length of a string
<code>int</code>	Convert string to integer

- Where do the functions come from?
 - How do we find about these functions?
-

Library

- Software written (and tested) by someone else for you to use in your program
 - Good news
 - BUT
 - More complex than the language
 - Just learn the bits you need
-



Python » 3.2.3 » Documentation »

[modules](#) | [index](#)

Download

Download these documents

Docs for other versions

[Python 2.7 \(stable\)](#)
[Python 3.3 \(in development\)](#)
[Old versions](#)

Other resources

[PEP Index](#)
[Beginner's Guide](#)
[Book List](#)
[Audio/Visual Talks](#)

Quick search

Enter search terms or a module, class or function name.

Python v3.2.3 documentation

Welcome! This is the documentation for Python 3.2.3, last updated Oct 28, 2012.

Parts of the documentation:

What's new in Python 3.2?

or all "What's new" documents since 2.0

Tutorial

start here

Library Reference

keep this under your pillow

Language Reference

describes syntax and language elements

Python Setup and Usage

how to use Python on different platforms

Python HOWTOs

in-depth documents on specific topics

Extending and Embedding

tutorial for C/C++ programmers

Python/C API

reference for C/C++ programmers

Installing Python Modules

information for installers & sys-admins

Distributing Python Modules

sharing modules with others

FAQs

frequently asked questions (with answers!)

Built-In Functions

- Look at the documentation for built in functions:
<http://docs.python.org/3.2/library/functions.html>
 - It may be available on your machine, from the IDE
 - Look up the functions we have already covered
 - print, input, len, int
 - Also look at:
 - min, max, ord, chr, pow, abs, bin
 - ... and string methods
 - <http://docs.python.org/3.2/library/stdtypes.html#string-methods>
-

Summary

- Introduced some Python expressions
 - An expression has a value
 - ... unless it creates an error

 - Some expressions are numbers
 - ... others and string
 - ... more to learn about.

 - There is a library
 - Good news: lots of code for you to use
-