

Practical Sheet 4

While Statements: Loops

Aims

	Section	Aim
1	Going in Circles	Introduce loops with counters
2	Going in Different Circles	Vary the statement in a counter loop
3	Loops with a condition	Loop while a condition remains true

Related topics

- **Topic 4.1 While Statements**
- **Topic 4.2 Faults and Debugging**

1 Going in Circles – Repeating a Statement

A statement can be repeated using a loop. In this section we look at loops with counters:

```
while condition :
    statement that is executed for as long as condition is true
```

Example: print "*****" lots of times

```
x = 0
while x < 5 :
    print("*****")
    x = x + 1
```

A loop with a counter has the following parts

- Counter variable – x in the example
- Initialisation: x = 0
- Loop condition: x < 5
- Change loop counter: x = x + 1
- Body of loop: print("*****")

Exercise 1.1

Here are some examples. Try them out to get the idea of loops.

Program	What is Printed?
<pre>x = 0 while x <= 5 : print("Hello") x = x + 1</pre>	
<pre>counter = 5 while counter > 0 : print("12345") counter = counter - 1</pre>	

Program	What is Printed?
<pre> counter = 1 while 8 < counter : print("David") counter = counter + 1 </pre>	

Exercise 1.2

Complete the following programs to give the pattern shown:

Program Outline	Output Expected
<pre> cntr = 0 while ... : print(...) cntr = cntr + 1 </pre>	<pre> Hello world! Hello world! Hello world! Hello world! </pre>
<pre> counter = 6 while ... : print(...) counter = counter ... </pre>	<pre> Loops repeat Loops repeat Loops repeat Loops repeat Loops repeat </pre>
<pre> ... while ... : = ... + 1 </pre>	<pre> On and on On and on On and on On and on On and on On and on On and on </pre>

2 Going in Different Circles

Changing the Statement that is Repeated

In the examples above, the statement in the loop does not change. This is a bit limiting. We now look at examples where the statement changes.

Try the following and check that you understand what they do.

Example: print numbers 0 to 9

```

x = 0
while x < 10 :
    print(x)
    x = x + 1

```

Example: print the seven times table

```
x = 1
while x <= 7 :
    print(x, "* 7 =", x*7)
    x = x + 1
```

Exercise 2.1

The table below shows two programming tasks. An attempted solution is given, but it is wrong in both cases. Look at the solution carefully:

- Try the program out
- Describe the problem – what does it do wrong?
- Change it to create a correct solution.

Output Required (user input)	Incorrect Solution
What's your name? <u>William</u> Hello W Hello Wi Hello Wil Hello Will Hello Willi Hello Willia Hello William	<pre>name = input("What's your name? ") x = 1 while x < len(name): print("Hello", name[:x]) x = x + 1</pre>
What's your name? <u>David</u> D a v i d	<pre>name = input("What's your name? ") x = 1 while x <= len(name): print(name[x]) x = x + 1</pre>

Exercise 2.2

Write a program to behave as follows (user input underlined):

```
What's your name? William
W
  i
    l
      l
        i
          a
            m
```

Hint: remember that a string can be replicated using *. So `print(" " * 10)` prints a string of 10 spaces.

3 Loop with a Conditions

So far we have looked at loops with a counter. In this section, we consider more general loops.

- In a loop with a counter, the number of 'iterations' (the number of times the program goes round the loop) is determined by the counter value before the loop starts.
- For many problems we want the number of iterations to depend on what happens after the loop starts.

Here is an example program:

```
print("Enter your name a letter at a time")
print("End with a full stop")
name = ''
complete = False

#Loop inputting each letter until the name is complete
while not complete :

    letter = input("Next letter: ")
    if letter == '.':
        complete = True
    else :
        name = name + letter

print("Your name is", name)
```

and the result of running the program:

```
Enter your name a letter at a time
End with a full stop
Next letter: B
Next letter: i
Next letter: l
Next letter: l
Next letter: .
Your name is Bill
```

Do you think this program could be implemented using a counter? Discuss this with someone else.

Exercise 3.1

Earlier, we meet the evil dictator who hated the letter 'e' (and 'E' even more) – but he is not good at spelling. Each subject is required to read his/her name letter by letter: if an 'e' or 'E' occurs they are immediately sent to the dungeons. If there are no hated letters, they are welcomed (by name) to the dictator's palace. Write a program for the dictator's use. (**Hint:** adapt the one above.)

4 Summary

We introduced loops in three stages:

1. A loop with a counter and no use of the counter variables
2. A loop with a counter variable that is used or tested in the loop to vary the statements executed each time round the loop
3. A loop with a condition that does not use a counter variable.

4.1 Counter Loops

- A very simple use of loops is a loop with a variable that counts.
- The variable is initialised, tested and changed.
- It is possible to count up (e.g. from 0 or 1) or to count down.
- If you forget to change the counter, the loop goes on for ever.
- The number of iteration is already fixed when the loop starts.

4.2 General Loops

- A more general form of loop allows the number of iterations of the loop to be determined after the loop has started.
- For example, a boolean variable (i.e. with values True or False) can be used to determine when the loop should stop.